Knowledge Progression

	Biology			Physics		Physics strand
Year	<u>Plants</u>		Animals including	Seasons		Materials
1	-Identify and name		<u>humans</u>	-Characteristics of		-Identify and name
	common plants.		- Label parts of the body	seasonal weather (4		everyday materials.
	- Basic structure of a		- Senses	seasons)		- Describe physical
	plant.		- Identify and classify			properties of
	- Plant life cycles		common animals	-Length of daylight		materials
	- Identifying trees		- name and identify			- Recycling
	- Uses of plants in		carnivores, herbivores,			
	everyday life		omnivores.			
	- How do plants					
	survive					
Year	<u>Plants</u>	Living Things and	Animals including			Everyday materials
2	- describe how seeds	their Habitats	<u>humans</u>			- comparing suitability
	and bulbs grow into	- differences between	- know that animals have			of materials
	plants	living/dead/never	offspring			- Identify, name
	- plants need	alive	- basic needs of animals			materials and
	water/light/	- living things and	- importance of exercise,			understand properties
	temperature	habitats	good diet and hygiene			of materials
		- name variety of				
		plants and animals in				
		habitats				
		- simple food chains				
Year	<u>Plants</u>		Animals incl humans	Light	Forces	Rocks
3	-functions of a		-The human body / other	-Reflections.	-How things move	-Compare and group
	flowering plant.		animals skeletons and	-Light in order to see	-Magnets- attract/	rocks
	-What plants need for		muscles.	-Sun safety	repel	- How fossils are
	life and growth		-animals/ humans and	-Shadows/patterns	-compare/ group	formed
	-Water transportation		nutrition.	in the size of a	everyday materials-	- soil and what it is
	-life cycle of flowering plants			shadow.	are they attracted to	made from.
	pidilts				a magnet?	
					- 2 poles	

Year		Living things and	Animals incl human	Sound	Electricity	States of Matter
4		their habitats	- The human body	-How sounds made.	-Simple circuit.	- Classifying
		- Classification keys	- Digestive system	-Pitch	-Switches	properties
		-Changing	- Teeth and their	-Volume	-Conductors and	- States of matter-
		environments.	functions	- Sound travel	insulators	gas, solid and liquid
		-Grouping living	-food chains		-open and closed	- Changes of state
		things			circuit	
Year		Living things and	Animals including	Earth and Space	Forces	Properties and
5		their habitats.	<u>humans.</u>	- Spherical bodies	- Gravity	changes of materials
		- Life cycles	- Foetal development	- Movement of	- Friction, air	- Classifying
		- Reproduction in	and gestation	earth, moon and	resistance, water	properties of
		plants and animals	- Changes from birth to	planets in relation to	resistance.	everyday materials
			old age	sun	- Mechanisms	- States of matter-
				- Day and night		how mixtures can be
						separated.
						-dissolving materials
						-uses of everyday
						materials
						- Changes resulting in
						the formation of new
						materials
						-reversible changes
Year	Evolution and	Living things and	Animals incl humans	Light	Electricity	
6	inheritance	<u>their habitats</u>	-Circulatory system.	-Light travels in	- Circuit diagram	
	-Living things change	- Characteristics and	-Diet, exercise, drugs and	lines.	(symbols)	
	over time.	classification.	lifestyle -effect on body.	-Light reflection.	-Component	
	-Offspring -Adaptations lead to		- Nutrient and water	- Shadows.	variation.	
	evolution		transportation.		-Voltage increase	
					within a circuit	